#### **Community and Recreation Services (Troop Support)**

Aspect: Air emissions: Vehicle emissions			
<u>Activity</u>	<u>Impacts</u>	<u>Score</u>	
Autocraft shop services	Human health	<u>6400</u>	
Aspect: Waste generation/disposal: Hazardous & Universal			
<u>Activity</u>	<u>Impacts</u>	<u>Score</u>	
Autocraft shop services	Soil quality	<u>5120</u>	
	Land use	<u>5120</u>	
Aspect: Waste generation/disposal: Hazardous & Universal			
<u>Activity</u>	<u>Impacts</u>	<u>Score</u>	
Golf course services	Water quality	<u>4800</u>	
	Soil quality	<u>4800</u>	
	Land use	<u>4800</u>	

#### Medical, Dental, Veterinary, and Laboratory Support

	A ( NA) (		
	Aspect: waste generation	on/disposal: Hazardous & Universal	
	<u>Activity</u>	<u>Impacts</u>	<u>Score</u>
Radiology operations		Water quality	<u>6000</u>
Aspect: Waste generation/disposal: Medical			
	<u>Activity</u>	<u>Impacts</u>	<u>Score</u>
Clinic operations		Air quality	<u>6000</u>
Aspect: Waste generation/disposal: Medical			
	<u>Activity</u>	<u>Impacts</u>	<u>Score</u>
Radiology operations		Air quality	<u>4800</u>
	Aspect: Waste g	generation/disposal: Medical	
	<u>Activity</u>	<u>Impacts</u>	<u>Score</u>
Radiology operations		Human health	<u>4500</u>
Aspect: Waste generation/disposal: Hazardous & Universal			
	<u>Activity</u>	<u>Impacts</u>	<u>Score</u>
Radiology operations		Human health	<u>2700</u>
		Air quality	<u>2700</u>

#### **Mission, Industrial, and Maintenance Operations**

Aspect: Natural resource affected: Habitat (beach, field, forest, riverine, lacustrine, wetland)			
<u>Activity</u>	<u>Impacts</u>	<u>Score</u>	
Dock and pier operations	Water quality	<u>8000</u>	
Aspect: Emergency situations: Spills (POLs)			
<u>Activity</u>	<u>Impacts</u>	<u>Score</u>	
Open anchorage	Water quality	<u>6250</u>	
Aspect: Natural resource affected: Habitat (beach, field, forest, riverine, lacustrine, wetland)			
<u>Activity</u>	<u>Impacts</u>	<u>Score</u>	
Dock and pier operations	Habitat alteration	<u>6000</u>	
Aspect: Emergency situations: Spills (POLs)			
<u>Activity</u>	<u>Impacts</u>	<u>Score</u>	
Open anchorage	Habitat alteration	<u>4000</u>	
Aspect: Waste generation/disposal: Hazardous & Universal			
<u>Activity</u>	<u>Impacts</u>	<u>Score</u>	
Aircraft maintenance activities	Land use	<u>2500</u>	

#### **Natural, Cultural and Land Management**

Aspect: Air emissions: Fugitive emissions (i.e. dust, smoke)			
<u>Activity</u>		<u>Impacts</u>	<u>Score</u>
Pest management (weed, insect & rodent control)	Human health		<u>2160</u>
Aspect: Air emissions: Vehicle emissions			
<u>Activity</u>		<u>Impacts</u>	<u>Score</u>
Vegetation management (nuisance plants/invasive species)	Human health		<u>2160</u>
Aspect: Emergency situations: Spills (POLs)			
<u>Activity</u>		<u>Impacts</u>	<u>Score</u>
Pest management (weed, insect & rodent control)	Soil quality		<u>1920</u>
	Human health		<u>1920</u>
Aspect: Air emissions: Vehicle emissions			
<u>Activity</u>		<u>Impacts</u>	<u>Score</u>
Timber harvesting & forest management	Human health		<u>1440</u>

#### **Public Works**

Aspect: Natural resource affected: Habitat (beach,	, field, forest, riverine, lacustrine, wetland		
<u>Activity</u>	<u>Impacts</u>	<u>Score</u>	
Building construction & renovation (RCI, MCA, JOC)	Water quality	<u>1350</u>	
	Species population change	<u>1350</u>	
	Species harassment	<u>1350</u>	
	Habitat alteration	<u>1350</u>	
	Capability/function of wetland	<u>1350</u>	
Aspect: Waste generation/disposa	al: Hazardous & Universal		
<u>Activity</u>	<u>Impacts</u>	<u>Score</u>	
Hazardous waste (HazWaste) management (installation-wide)	Land use	<u>1350</u>	
Aspect: Waste generation/disposal: Municipal (trash)			
<u>Activity</u>	<u>Impacts</u>	<u>Score</u>	
Solid waste management (installation-wide)	Land use	<u>1350</u>	

# **Training Areas/Ranges Activities**

Aspect: L	and disturbance: Land disturbance		
<u>Activity</u>	<u>Impacts</u>	<u>Score</u>	
Land and sea manuver training operations	Erosion	<u>1620</u>	
Aspect: Nuisance: Noise			
<u>Activity</u>	<u>Impacts</u>	<u>Score</u>	
Airfield operations	Human health	900	
Aspect: Waste generation/disposal: Industrial (bilge)			
<u>Activity</u>	<u>Impacts</u>	<u>Score</u>	
Port/Marine operations	Water quality	<u>600</u>	
Aspect: Natural resource affected: Habitat (beach, field, forest, riverine, lacustrine, wetland)			
<u>Activity</u>	<u>Impacts</u>	<u>Score</u>	
Ranges (live-fire) operations	Water flow alteration	<u>480</u>	
Aspect: Land disturbance: Land disturbance			
<u>Activity</u>	<u>Impacts</u>	Score	
Port/Marine operations	Habitat alteration	<u>480</u>	
Port/Marine operations	Habitat alteration  Aspect: Nuisance: Noise	<u>480</u>	
Port/Marine operations  Activity		480 Score	